



CTTC Pennant Rules

1. RACKET RULE

One side of the racket must be red colour and the other side must be black colour. Rackets cannot be exchanged at any stage during a match except when a racket is accidentally damaged so badly it cannot be used.

2. BALLS

A white 3 STAR plastic ball must be supplied by the home team.

In special circumstances, such as vision impairment, a yellow ball may be used after approval by the Pennant Coordinator.

3. LODGING RESULTS

The HOME Team (first named team on the draw) is responsible for signing and lodging the score sheet. Score sheets must be filled out completely, giving full names of players, correct adding up of matches, games and players' individual performances.

The AWAY Team (second named team on the draw) is responsible for reviewing and signing the score sheet prior to lodgement.

In the event there is an error, both teams will be contacted to provide an accurate recollection of the result in question.

4. DRESS REGULATIONS

The main colour of the shirt must be distinctively different from the ball and not WHITE. WHITE shirts/shorts are not permitted.

Non-marking shoes must be worn.

5. STARTING TIME OF MATCHES

If a member of a team is late, then matches should be played out of sequence until they are able to be played in sequence again (that is, when the missing member/members become available).

If any player is required to play back-to-back matches because of lateness, they are entitled to up to 5 minutes rest.

A player who has commenced playing a scheduled match cannot be substituted at any time during that scheduled match.

6. WARMUP TIME/PRACTICE PERIOD

Players are entitled to practice on the match table for up to 2 minutes immediately before the start of a match but not during normal intervals.

7. INTERVALS

Play shall be continuous throughout a match, except that a player is entitled to:

- An interval of up to 1 minute between successive games (that is, at the end of each game); and
- Brief intervals for towelling after every 6 points from the start of each game and at the change of ends (when one player reaches 5 points first) during the last and deciding game.
- One 1-minute time-out per match (see rule 9).
- It is the umpire's responsibility to ensure that these provisions are respected. Breaches of this rule may be referred by the Pennant Coordinator to the Disciplinary sub-committee.

8. ADVICE

- Players may receive advice from their teammates or one nominated advisor including the umpire only if the umpire is a player from the HOME or AWAY team (player-umpire); and
- Players may receive advice from their team at any time except during rallies provided the continuity of play is not affected but may only receive advice from the player-umpire between games (that is, at the end of each game).
- Spectators or players from another team are not authorised to give advice nor disrupt play unless they were nominated as the advisor by the player.
- Provisions outlined in rule 7 (above) apply.
- Breaches of this rule may be referred by the Pennant Coordinator to the Disciplinary sub-committee.

Note: examples of what constitutes legal and illegal advice can be found on the ITTF Website > Committees > Umpires and Referees > Documents > FAQ > Chapter 3.

9. TIMEOUT RULE (extracted from ITTF handbook, 2019, 3.4.4.2 'Intervals'):

- A player or pair may claim one time-out period of up to 1 minute during an individual match.
- The request for a time-out may be made by the player or pair or by the designated adviser.
- The request for a time-out, which can be made only between rallies in a game, shall be indicated by making a "T" sign with the hands.
- On receiving a valid request for a time-out, the umpire shall suspend play... play [will resume] as soon as the player or pair making the request is ready to continue or at the end of 1 minute, whichever is the sooner.
- If a valid request for a time-out is made simultaneously by or on behalf of both players or pairs, play will resume when both players or pairs are ready or at the end of 1 minute, whichever is the sooner, and neither player nor pair shall be entitled to another time-out during that individual match.
- Breaches of this rule may be referred by the Pennant Coordinator to the Disciplinary sub-committee.

10. FILL-INS

- Fill-ins are generally selected by the Pennant sub-committee. It is within the spirit of the Coburg Table Tennis Club Pennant Competition that all players have an opportunity to play all their matches every week.

11. MOVEMENT OF PLAYERS BETWEEN GRADES

- The Pennant Sub-committee has the final discretion of movement of players between grades and their eligibility, but this rule may be waived if urgent fill-in players are required. It is within the spirit of the Coburg Table Tennis Club Pennant Competition that all players have an opportunity to play all their matches every week.

12. RATINGS CENTRAL

All results will be uploaded to Ratings Central via RCPennantSubmitter, which will calculate ladder positions as well as individual Ratings Central points.

It is therefore important that the information on the scoresheet is an accurate and faithful representation of the match results. Both teams need to ensure the following (consistent with rule 4 above):

- score sheets are filled out completely, including details regarding players' individual performances.
- full names of players are provided, including those of any fill-ins.

Failure to do so may adversely affect a team's ladder position (and potentially, making, or missing finals) or an individual's Ratings Central points.

13. COUNT BACKS

Ladder position: if, at the completion of the final round, two teams finish on equal points, then a countback of matches won over matches lost will be undertaken. A similar count back involving games and/or points will be undertaken if teams are still equal.

The program used will be RCPennantSubmitter and its calculations regarding finals will be final.

14. LEADING PLAYER AWARDS

Leading Player: if, at the completion of the final round, two or more players are equal on wins, joint leading players shall be awarded for that grade.

The program used will be RCPennantSubmitter and its calculations regarding leading players will be final.

15. ELIGIBILITY TO PLAY IN FINALS

A fill in can be selected by the Pennant sub-committee from any of the non-qualifying teams in that grade, or lower, provided they have an equal or lower Ratings Central rating than the player they are filling in for. In exceptional circumstances, the Pennant sub-committee may deviate from this rule.

It is within the spirit of the Coburg Table Tennis Club Pennant Competition that finals deserve to be conducted with a full complement of players provided players/teams have acted responsibly to comply with the above to ensure a fair playing field.

16. MATCH DISRUPTIONS

If any match is unable to be finished due to unavoidable circumstances and unresolvable within a reasonable timeframe (fire, light failure, etc.) the following rule shall apply – “If any game is in progress at the time of match disruption the player leading at the time of the disruption shall be awarded the match. Any un-played matches shall be evenly divided (where possible) and all matches already played shall stand. In the event, this is not possible (that is, 5 matches are un-played) the Pennant sub-committee will have final discretion over which team is allocated the additional match”.

Examples – consider Team A/B/C versus Team X/Y/Z

- Player A is leading against Player X in the first game 5-4. Player A would be awarded the match.
- It is 0-0 in the third game where Player B has won 2 games to Player Y who has 1. Player B would be awarded the match.
- It is 0-0 in the first game against Player C and Player Z. This would be regarded as an un-played match and thus will be in the pool of matches to be evenly divided between A/B/C and X/Y/Z.

However, if both teams can continue the match on another night by mutual agreement, then it will be their responsibility to inform the Pennant Coordinator and play that match.

Note: Forfeits from this condition do not count towards Ratings Central Points nor Player Ladder calculations.

17. COMPLAINTS ABOUT SERVES

The Club does not have the capacity to effectively 'police' serves during matches but those questioning a player's serve should NOT accuse their opponent of an illegal serve. The Club will observe some serves and will make discretion from there but not of a penalising nature.

The aim of this rule is to initiate a discussion with the Pennant Coordinator to potentially educate the player in question if deemed necessary. If there is an attempt to serve legally, that is within the spirit of the Coburg Table Tennis Club Pennant Competition.